## CLASSROOM MANAGEMENT PLAN FOR DEVELOPMENTAL PRESCHOOL

The classroom rules for students are:

- 1. Be a good friend
- 2. Listen to your teacher

All staff working with students (teacher, paraprofessionals, therapists) and others are asked to be proactive and positive.

#### **Create a Positive Environment**

To be positive, praise students for sharing with others, following directions, sitting, completing work and whenever there is an opportunity to give praise.

#### **Be Proactive**

Anticipate student actions and redirect students before problems occur. Be sure student understands what activities will be taking place throughout the day. Interact with a student at all times. Sit and play, and talk with students. Try to avoid talking to them across the room Speak in a respectful tone of voice.

When minor problems do occur, such as touching at inappropriate times or refusal to follow directions, these techniques should be used:

### 1. Verbal Direction

Call student by name and give simple direction. Examples: "Sally, don't touch James. Be a good friend." "Josh, sit down. Listen to your teacher."

## 2. Physical Assist

If a student persists say, "I will help you", and take student by the hand to physically direct him/.her.

## 3. Time Out

When these techniques fail or behavior is unsafe (running away, physical aggression such as hitting, kicking, spitting, biting) then the following method should be used:

- 1) "Sally no hitting. You have time out."
- 2) a. Walk student to time out chair or chair at the table. The time out chair is a regular child sized chair. The table is where we do group activities and have snack.
  - b. If the student does not comply with the request to sit in the time out chair, the staff will sit behind the student, preventing escape until the time is up.

- 3) After the student is seated, set a timer for 2-3 minutes. Ignore the student and encourage other students to play away from the time out chair.
- 4) The student is released when the timer goes off. If the student is given time out for refusal to follow directions (e.g. Refusing to help at clean-up time), the student needs to go back and resolve the situation (pick up the toy) before playing again.

# **Tips for Effective Management**

## It is important to:

- 1. Be consistent. Time spent up front to establish discipline will save time later.
- 2. Be positive. Keep a sense of humor.
- 3. Keep voice level. Remain calm. Raised voices are not effective.
- 4. Be proactive. Prevent problems. Students should be well occupied with activities that are interesting and that they can accomplish independently.
- 5. If needed, tangible reinforcers may be used. For example, stickers or food.

If a student is given time out it is important to remember:

- 1. The consequence is separation from peers for 2-3 minutes.
- 2. After the consequence is served, move on. Do not dwell on negative behavior. Redirect the student to positive activity.